

Vectors and the Geometry of Space

1. The magnitude of a vector: $\|\mathbf{v}\| = \sqrt{v_1^2 + v_2^2 + v_3^2}$

- [CalcView](#): Section 1, Exercise 21 Video.

2. The dot product: $\mathbf{u} \cdot \mathbf{v} = u_1v_1 + u_2v_2 + u_3v_3$

- [CalcView](#): Section 3, Exercise 3 Video.
- [CalcView](#): Section 3, Exercise 19 Video.

3. The cross product: $\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix}$

- [CalcView](#): Section 4, Exercise 7 Video.

4. Normalize a vector: $\mathbf{u} = \frac{\mathbf{v}}{\|\mathbf{v}\|}$

- [CalcView](#): Section 1, Exercise 35 Video.
- **OBJECTIVE**: Given \mathbf{v} , find unit vector \mathbf{u} in the same direction. Then verify \mathbf{u} has length of one.
- **STEPS**:
 - 1) Write vector in component form.
 - 2) Divide each \mathbf{v} component by the magnitude.
 - 3) Use formula above.
 - 4) To verify length of one, take magnitude of \mathbf{u} .

5. Angle between vectors: $\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\|\|\mathbf{v}\|}$

- [CalcView](#): Section 3, Exercise 13 Video.
- **OBJECTIVE**: Given \mathbf{u} and \mathbf{v} , find the angle between them.
- **STEPS**:
 - 1) Write vectors in component form.
 - 2) Take dot product of \mathbf{u} and \mathbf{v} .
 - 3) Take magnitude of \mathbf{u} and \mathbf{v} .
 - 4) Use formula above.

6. Projection: $\text{proj}_{\mathbf{v}}\mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \right) \mathbf{v}$

- [CalcView](#): Section 3, Exercise 37 Video.
- **OBJECTIVE**: Given \mathbf{u} and \mathbf{v} , find (1) projection of \mathbf{u} onto \mathbf{v} , and (2) vector component of \mathbf{u} orthogonal to \mathbf{v} .
- **STEPS**:
 - 1) Write vectors in component form.
 - 2) $\mathbf{u} = \mathbf{w}_1 + \mathbf{w}_2$.
 - 3) Find $\mathbf{w}_1 =$ projection of \mathbf{u} onto \mathbf{v} :
 - a) Take dot product of \mathbf{u} and \mathbf{v} .
 - b) Take magnitude squared of \mathbf{v} .
 - c) Use formula above.
 - 4) Find vector component of \mathbf{u} orthogonal to \mathbf{v} , which is $\mathbf{w}_2 = \mathbf{u} - \mathbf{w}_1$.

7. Direction Cosines: $\cos \alpha = \frac{v_1}{\|\mathbf{v}\|}$ $\cos \beta = \frac{v_2}{\|\mathbf{v}\|}$ $\cos \gamma = \frac{v_3}{\|\mathbf{v}\|}$

- [CalcView](#): Section 3, Exercise 31 Video.

8. Volume of a parallelepiped: $|\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})| = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$

- [CalcView](#): Section 4, Exercise 35 Video.
- **OBJECTIVE**: Use *triple scalar product* to find volume of parallelepiped.
- **STEPS**:
 - 1) Write vectors in component form.
 - 2) Write 3x3 matrix using vector components.
 - 3) Use first row components of matrix as coefficient for each of the three cross-products.
 - 4) Take absolute value of result.

9. Distance between two points: $D = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$

- [CalcView](#): Section 2, Exercise 25 Video.

10. Midpoint: $\left(\frac{x_2 + x_1}{2}, \frac{y_2 + y_1}{2}, \frac{z_2 + z_1}{2} \right)$

- [CalcView](#): Section 2, Exercise 33 Video.

11. Equation of a Sphere: $(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = r^2$

- [CalcView](#): Section 2, Exercise 39 Video.
- **OBJECTIVE**: Given endpoints of diameter of a sphere, write standard equation of the sphere.
- **STEPS**:
 - 1) Find center first, then radius.
 - 2) Find center by using the Midpoint Formula.
 - 3) Find radius by using Distance Formula and multiplying it by 1/2.
 - 4) Write equation and leave radius computed with a square over it.

12. Parametric Equation of a Line: $x = x_0 + at$, $y = y_0 + bt$, $z = z_0 + ct$

- [CalcView](#): Section 5, Exercise 9 Video.
- **OBJECTIVE**: Find parametric set of equations, then symmetric set of equations, of the line passing through a given point and parallel to a given vector \mathbf{v} . (Write direction numbers as integers).
- **STEPS**:
 - 1) Write vector in component form. This is the *Direction Vector*, $\mathbf{v} = \langle a, b, c \rangle$.
 - 2) Find parametric equations:
 - a) $x = x_0 + at$
 - b) $y = y_0 + bt$
 - c) $z = z_0 + ct$
 - d) Where,
 - i. x_0, y_0, z_0 are coordinates of given point.
 - ii. a, b, c are direction numbers from direction vector.
 - 3) Find symmetric equations:
 - a) Use Formula 13 below and substitute known values for x_0, y_0, z_0 and a, b, c .
 - b) If get 0 in denominator, say “not possible for symmetric equations”.
- [CalcView](#): Section 5, Exercise 15 Video.
- **OBJECTIVE**: Given two points P and Q, find parametric set of equations, then symmetric set of equations, of the line passing through the points. (Write direction numbers as integers).
- **STEPS**:
 - 1) Find vector PQ to use as the *Direction Vector*, $\mathbf{v} = \langle a, b, c \rangle$.
 - 2) Find parametric equations:
 - a) $x = x_0 + at$
 - b) $y = y_0 + bt$
 - c) $z = z_0 + ct$
 - d) Where,
 - i. x_0, y_0, z_0 are coordinates of either point.
 - ii. a, b, c are direction numbers from direction vector.
 - 3) Find symmetric equations:
 - a) Use Formula 13 below and substitute known values for x_0, y_0, z_0 and a, b, c .
 - b) If get 0 in denominator, say “not possible for symmetric equations”.

13. Symmetric Equation of a Line: $\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$

- [CalcView](#): Section 5, Exercise 9 Video. (See above)
- [CalcView](#): Section 5, Exercise 15 Video. (See above)

14. Standard Form of a Plane: $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$

- [CalcView](#): Section 5, Exercise 39 Video.
- **OBJECTIVE**: Given a point and a perpendicular vector \mathbf{n} , find equation of the plane.
- **STEPS**:
 - 1) a, b, c , are components of a normal vector (perpendicular to plane).
 - 2) x_0, y_0, z_0 are coordinates of a point that lies on the plane.
 - 3) Substitute into Standard Form above.
 - 4) To check, substitute given point into obtained equation of the plane to ensure equals 0.

- [CalcView](#): Section 5, Exercise 47 Video.
- **OBJECTIVE**: Given three points P, Q, R, find equation of the plane.
- **STEPS**:
 - 1) To find equation of the plane, need:
 - a) A point on the plane. Can choose any of the three.
 - b) A normal vector \mathbf{n} to the plane.
 - i. Find two vectors PQ and PR in component form.
 - ii. Take cross-product of PQ and PR.
 - iii. Normal vector \mathbf{n} gives a, b, c .
 - 2) Substitute into Standard Form above.
 - 3) To check, substitute given points into obtained equation of the plane to ensure equals 0.

15. Distance between a Point and a Plane: $D = \|\text{proj}_{\mathbf{n}} \overrightarrow{PQ}\| = \frac{|\overrightarrow{PQ} \cdot \mathbf{n}|}{\|\mathbf{n}\|}$

- [CalcView](#): Section 5, Exercise 87 Video.
- **OBJECTIVE**: Given a point Q (not on the plane) and a plane, find the distance between Q and the plane.
- **STEPS**:
 - 1) Need a point P on the plane. Find that point by using equation of the plane and set two of the variables equal to zero and solve for third variable.
 - 2) Find direction vector PQ using component-wise subtraction.
 - 3) Find normal vector $\mathbf{n} \langle a, b, c \rangle$ by using variable coefficients of the equation of the plane.
 - 4) Use formula above to find:
 - a) The dot product between PQ and \mathbf{n} .
 - b) The magnitude of \mathbf{n} .

16. Distance between a Point and a Line: $D = \frac{\|\overrightarrow{PQ} \times \mathbf{u}\|}{\|\mathbf{u}\|}$

- [CalcView](#): Section 5, Exercise 95 Video.
- **OBJECTIVE**: Given a point Q in space and a line represented by parametric equations, find the distance between them.
- **STEPS**:
 - 1) Need four items to substitute into the formula above:
 - a) Q = point in space (not on the line) is given.
 - b) P = point on the line.
 - i. Set t=0 in each parametric equation to obtain the values of x, y, z, the point on the line.
 - c) Find vector PQ using component-wise subtraction.
 - d) Find \mathbf{u} , the direction vector $\langle a, b, c \rangle$ that is parallel to the line.
 - i. Get a, b, c from the coefficients of t in the parametric equations, where a corresponds to the x-term, b to the y-term, and c to the z-term.
 - ii. Write \mathbf{u} in component form.
 - 2) Find cross-product $\text{PQ} \times \mathbf{u}$.
 - 3) Find magnitude of the cross-product $\text{PQ} \times \mathbf{u}$.
 - 4) Find magnitude of \mathbf{u} .

Chapter 11 Objectives

Section 1

Show vectors \mathbf{u} and \mathbf{v} are equivalent.

- [CalcView](#): Exercise 5 Video.
- **STEPS**:
 - 1) Find magnitude of \mathbf{u} and \mathbf{v} .
 - 2) Find slope of \mathbf{u} and \mathbf{v} .

Given initial and terminal points, (1) sketch directed line segment, (2) write the vector in component form, (3) write the vector as a linear combination of unit vectors \mathbf{i} and \mathbf{j} , and (4) sketch vector with initial point at origin.

- [CalcView](#): Exercise 11 Video.

Given magnitude of \mathbf{v} , find \mathbf{v} in the direction of \mathbf{u} .

- [CalcView](#): Exercise 47 Video.
- **STEPS**:
 - 1) Find magnitude of \mathbf{u} .
 - 2) Divide vector \mathbf{u} by the magnitude of \mathbf{u} to normalize \mathbf{u} for length of one in same direction as \mathbf{u} . Name it vector \mathbf{w} .
 - 3) Multiply magnitude of \mathbf{v} with vector \mathbf{w} .

Find the component form of \mathbf{v} given its magnitude and direction (angle theta).

- [CalcView](#): Exercise 49 Video.
- **STEPS**:
 - 1) Multiply magnitude of \mathbf{v} with $\langle \cos(\text{theta}), \sin(\text{theta}) \rangle$

Section 2

Given two points, find (1) component form of \mathbf{v} , (2) magnitude of \mathbf{v} , and (3) unit vector in direction of \mathbf{v} .

- [CalcView](#): Exercise 51 Video.

Determine if two vectors are parallel.

- [CalcView](#): Exercise 63 Video.

Use vectors to determine if three given points are collinear.

- [CalcView](#): Exercise 67 Video.

Given vector \mathbf{v} , find unit vector in (1) direction of \mathbf{v} , (2) opposite direction of \mathbf{v} .

- [CalcView](#): Exercise 79 Video.

Section 4

Given \mathbf{u} and \mathbf{v} , find a unit vector that is orthogonal to \mathbf{u} and \mathbf{v} .

- [CalcView](#): Exercise 15 Video.

Given four points, show they are vertices of a parallelogram and then find the area.

- [CalcView](#): Exercise 23 Video.

Find *triple scalar product*.

- [CalcView](#): Exercise 31 Video.

Section 5

Given two planes, find (1) the angle between the planes, and (2) a set of parametric equations for the line of intersection.

- [CalcView](#): Exercise 65 Video.

Given equation of a plane, find its three intercepts.

- [CalcView](#): Exercise 79 Video.

Given two planes, (1) verify that the planes are parallel, and (2) find the distance between the planes.

- [CalcView](#): Exercise 91 Video.

Section 6

Describe and sketch the surface generated by an equation.

- [CalcView](#): Exercise 11 Video.

Classify and sketch the quadratic surface given by an equation.

- [CalcView](#): Exercise 17 Video.

Find the equation for the surface of revolution formed by taking an equation in the yz -plane and revolving that around the y -axis.

- [CalcView](#): Exercise 31 Video.

Find the generating curve given the equation of a surface of revolution.

- [CalcView](#): Exercise 37 Video.